

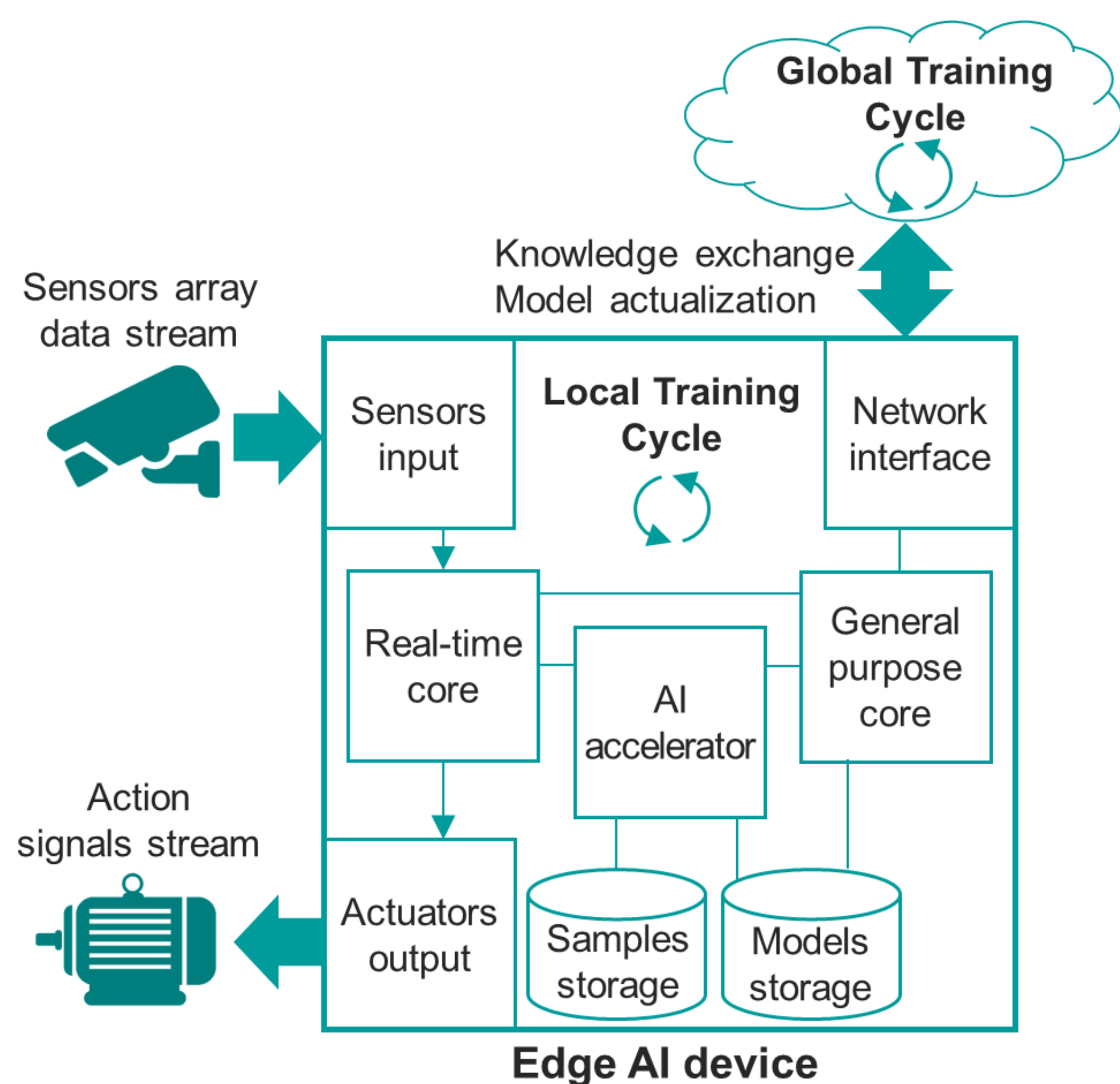
Uncertainty Estimation in Multi-Agent Distributed Learning

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- 6G enables distributed learning among independent edge agents
- We address the issue of collaborative learning of edge AI devices in distributed network environments
- Particularly, to better estimate the uncertainty in collaborative learning results, we are exploring the use of Bayesian Neural Networks in distributed learning frameworks

Distributed Collaborative Learning: Uncertainty Issue



Machine learning is an effective mechanism for **distributed processing** of data streams, providing increased data privacy, scalability and flexibility.

Nonetheless, distributed neural network (NN) training introduces several challenges, including:

- Defining the concept of "knowledge" and establishing protocols for its exchange among Edge AI devices
- Addressing the identification and management of spatial and temporal heterogeneities in the input data.

Consequently, a key task is the quantification of a neural network's **confidence** in the result.

Bayesian neural networks (BNNs) employ a Bayesian approach to train a stochastic neural network. They utilize probabilities, denoted $P(w)$ for weights and $P(b)$ for biases.

The operation of a Bayesian Linear neuron can be described as:

$$P(y|x) = f_{act} \left(\sum P(w) \times x + P(b) \right)$$

To estimate the response, BNNs might conduct multiple forward passes on a single input value. The standard deviation of these outputs are interpreted as the model's uncertainty for each point in the input data space.

Distributed Training

We expand the Distributed Neural Network Optimization (DiNNO) [1] algorithm by tailoring it for compatibility with BNNs.

Algorithm 1 enables asynchronous data interchange during the decentralized training process among autonomous agents.

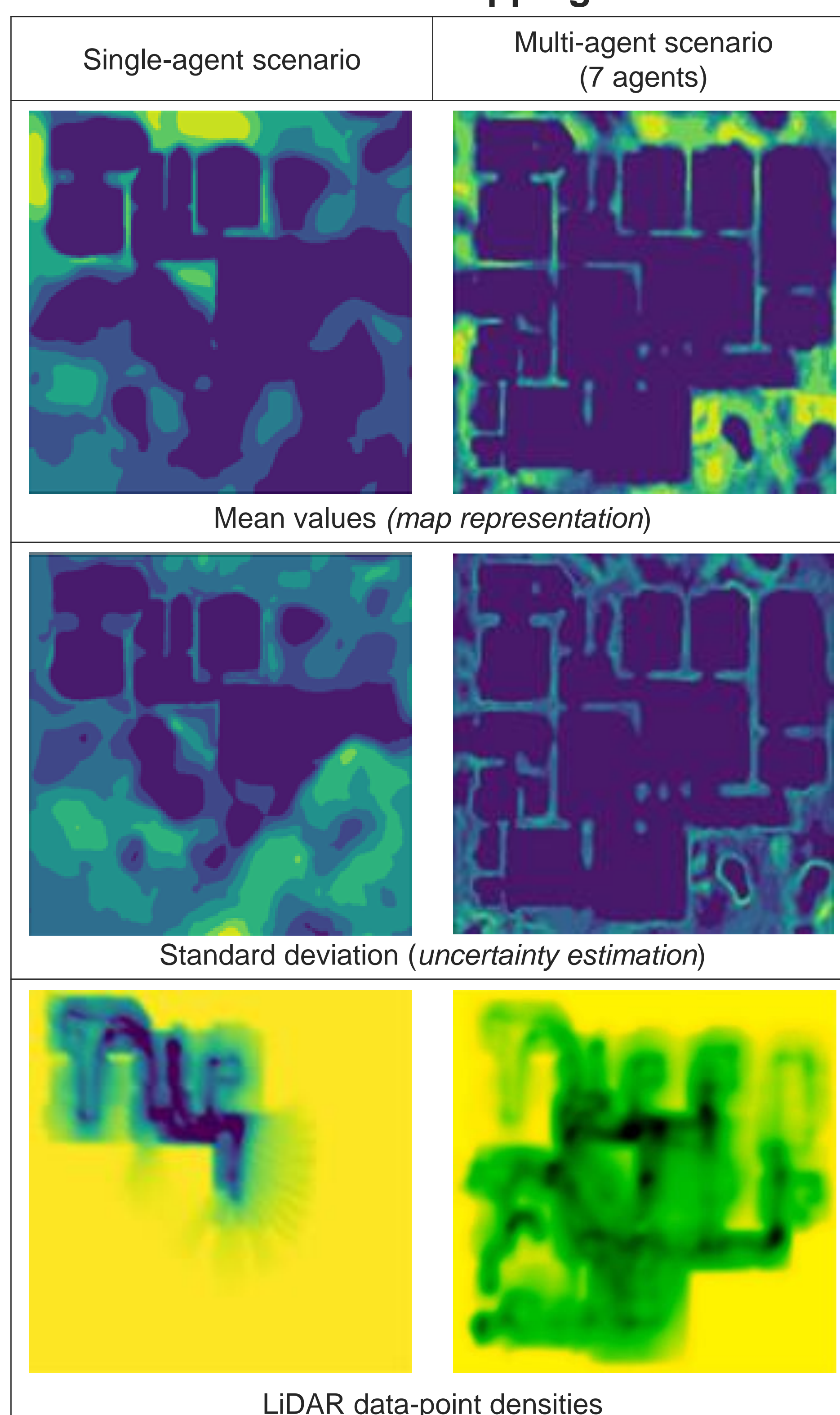
Algorithm 1 Peers State Exchange

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Require: MaxRound, Socket, Id, State
1: Initialize: Round, PeerComplete[], PeerState[]
2: Message ← (State, 0)
3: SEND(Socket, Message, Id)
4: while Round < MaxRound do
5:   (Message, PeerId) ← RECEIVE(Socket)
6:   if Message is RoundComplete then
7:     PeerComplete[PeerId] ← TRUE
8:   else
9:     if Round < Message.Round then
10:      FINISHROUND
11:     end if
12:     PeerState[PeerId] ← Message.State
13:   end if
14:   if ∃s ∈ PeerState, s ≠ ∅ then
15:     State ← NODEUPDATE(State, PeerState)
16:     ∃s ∈ PeerState, s ← ∅
17:     PeerCompleted[Id] ← TRUE
18:     PeerState[Id] ← State
19:     Message ← RoundComplete
20:     SEND(Socket, Message, Id)
21:   end if
22:   if ∃p ∈ PeerComplete, p = TRUE then
23:     FINISHROUND
24:   end if
25: end while
26: function FINISHROUND
27:   ∃p ∈ PeerComplete, p ← FALSE
28:   Round ← Round + 1
29:   Message.State ← State
30:   Message.Round ← Round
31:   SEND(Socket, Message, Id)
32: end function
    
```

Evaluation of Distributed BNN

Collaborative mapping case

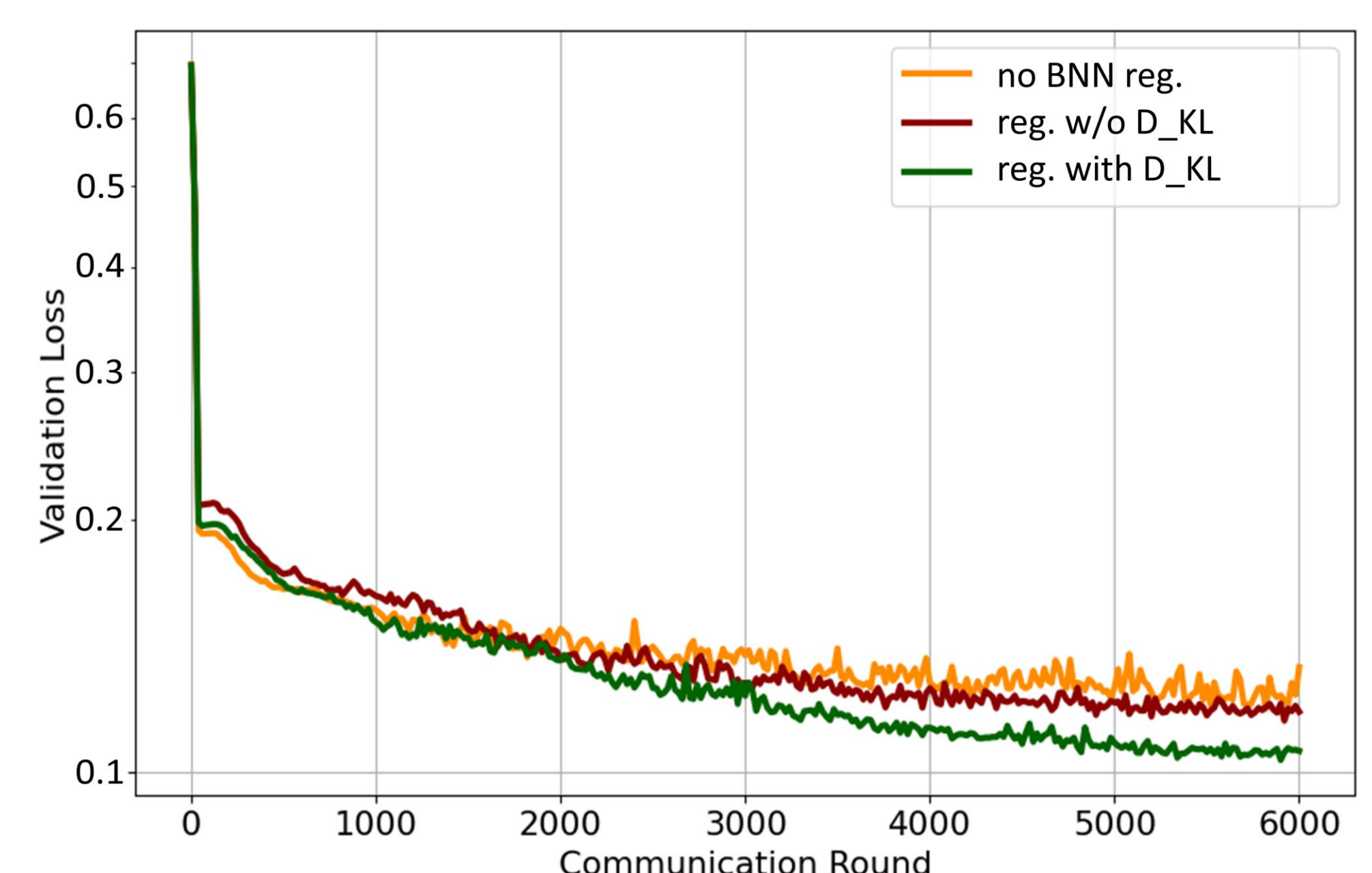


Implementation of Kullback–Leibler divergence for the parameter regularization (*Algorithm 2*) provides a 12-30% reduction in distributed BNN validation loss and improves training process stability.

Algorithm 2 Optimization of BNN Parameters

```

Require: Model, Optimizer_μ, Optimizer_ρ, W_μ, W_ρ, Iter,
        θ_reg^μ, θ_reg^ρ, Duals_μ, Duals_ρ
1: for i ← 1 to Iter do
2:   Reset gradients of Optimizer_μ and Optimizer_ρ
3:   PredLoss ← COMPUTELOSS(Model)
4:   θ^μ, θ^ρ ← EXTRACTPARAMETERS(Model)
5:   Reg_μ ← L2REGULARIZATION(θ^μ, θ_reg^μ)
6:   Reg_ρ ← D_KL(θ^ρ, θ_reg^ρ)
7:   Loss_μ ← PredLoss + ⟨θ^μ, Duals_μ⟩ + W_μ × Reg_μ
8:   Loss_ρ ← ⟨θ^ρ, Duals_ρ⟩ + W_ρ × Reg_ρ
9:   UPDATEPARAMETERS(Optimizer_μ, Loss_μ)
10:  UPDATEPARAMETERS(Optimizer_ρ, Loss_ρ)
11: end for
    
```



Conclusion and Future Work

BNNs can effectively support uncertainty estimation in distributed learning, while considering the required regularization to maintain learning quality.

Future work:

- Refining the BNN approach and NN architecture to suit the resource constraints of edge devices
- Optimizing the network load for edge devices, given the potential of upcoming network infrastructures like 6G

[1] J. Yu, J. A. Vincent and M. Schwager, "DiNNO: Distributed Neural Network Optimization for Multi-Robot Collaborative Learning," in IEEE Robotics and Automation Letters, vol. 7, no. 2, pp. 1896-1903, April 2022.